

HOLLOWMEN

Vocabulary Challenge

THE SYNONYMS I USED FOR THESE FIVE WORDS IN HOLLOWMEN

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Below is the same table you completed, but this time with SIX columns. (You'll see why later on.) Under each word I have put all the synonyms for these five words that I used in HOLLOWMEN. I could have used more, but somehow the other words didn't seem to fit into my needs at the time. See how many of these you came up with. How many extras did you think of that I didn't use? (Thanks for completing this challenge. DB)

SAY	SHOUT	SEE	TURN	MOVE	MOVE (row 2)
admit	argue	check out	do a 180	approach	launch
answer	call	gawk		attack	self (into)
ask	crow	glance	do an	blow by	
caution	groan	glare	about face		leave
counter	scream	keep eyes		blow this	motor
croak	screech	on	double	joint	pass
declare	shriek	look (at)	back		peal
demand	squawk	make out		bolt	plow into
offer	wail	peek	flip	bound	pour out
order	whine	peer	pivot		pull over
respond	yell	scope out	rotate	burn	reach
retaliate	yelp	squint		rubber	recoil
snap		stare	swing		retreat
tell		watch	around	butt out	roll
whisper				check out	run
		-----	turn	clear out	rush
		<i>Don't laugh</i>	around	come	scramble
		<i>at "make</i>		crash	scurry
		<i>out."</i>	veer	cruise	shift
		<i>Example:</i>		dart	show up
		<i>They could</i>	whip	dash'	slide
		<i>just</i>	around	drag	slip across
		<i>make out a</i>	-----	draw back	slow down
		<i>door in the</i>	<i>This one</i>	edge	snoop
		<i>distance.</i>	<i>was hard</i>	ease down	split (up)
			<i>for me. I</i>	explode	spring
			<i>could only</i>	fall	start
			<i>find ten</i>	follow	step
			<i>that were</i>		stride
			<i>useful.</i>	forge	swagger
			<i>How'd you</i>	ahead	take off
			<i>do?</i>		walk
				go	-----
				haul	<i>See why I</i>
				head for	<i>needed two</i>
				hightail	<i>rows for</i>
				hop	<i>this one?</i>
				jump	

